Linking LFG to tiered models of processing

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This paper extends previously-presented work on cognitive modelling of processing based on LFG, which developed a model representation analogous to LFG f-structure and showed that GF information could function as memory retrieval cues. It introduces a proposal to include processing tiers in the model analogous to s-structure and the discourse context, describes challenges that an incremental approach presents for mapping theory, and proposes possible solutions.

Language processing is often assumed to require repeated applications of cue-based memory retrievals, with the retrieved memory begin combined with encoded language input to create mental representations. These retrievals are assumed to be not only from longer-term memory (e.g. the semantic associations or combinatorial requirements/constraints of a particular word) but also from working memory, integrating new content into an emerging representation. Under this model, one explanation of increased processing time is the burden of choosing between multiple candidates activated by the retrieval cues at a given stage of a parse.

Many phenomena have been identified (Lewis and Phillips, 2015) where grammar appears to influence processing speed, including identifying the coreferents of "filler-gap" long distance dependencies, constraints on anaphora reference, garden path effects, and illusory comparatives such as *More people have been to Moscow than I have*. Computational models of parsing these effects (e.g. Lewis and Vasishth, 2005; Hale, 2014; Stewart et al., 2014; VanWagenen et al., 2014; Engelmann, 2016) have generally aimed to build constituency-based syntactic structure, either as a tree representation, or using a Construction Grammar approach.

LFG accounts of the relevant phenomena usually use levels of representation other than cstructure to account for binding constraints, long-distance dependencies, scope ambiguity etc. Even where c-structure constraints have been included in an account, e.g. Bresnan (1995) on weak crossover, other levels of representation are included and phenomena such as gardenpathing may refer to lexical or discourse content to account for why one phrase structure is preferred over another on-line.

Christiansen and Chater (2016) and Kuperberg and Jaeger (2016) have proposed informal models of processing under which representations of language are encoded at increasing tiers of abstraction: the product of one processing tier providing input to the next. In these models, processing speed may vary not only with memory retrieval, but also if anomalies or multiple possibilities arise at the interface between tiers. Kuperberg and Jaeger go further and propose a predictive model, where probabilistic inferences from a higher tier influence later processing outcomes at a lower tier through pre-activation of likely candidates for retrieval in memory.

Christiansen and Chater's model refers to a form of Construction Grammar in building the syntactic element of representation. However LFG offers a potential alternative in which there is a unified formalism to represent multiple tiers and account for constraints that apply between them.

The model

The model is implemented in ACT-R 7 (Anderson et al., 2001). It follows Asudeh (2012) in assuming that a full LFG analysis can be developed after each word is processed. It follows Findlay (2016) in mapping grammatical functions directly to argument positions in s-structure.

Examples (1) and (2) show the incremental development of s-structure alongside f-structure for two simple example sentences from Findlay. An immediate challenge is the assignment of the arguments. in (1a) and (2a): the ARG positions present in s-structure and the order of their assignment is not clear until information on the REL and any template such as @PASSIVE has been obtained from the verb. An initial assignment of the first argument to ARG1 is unproblematic for verbs in active voice, or where there is no fronting of non-subject constituents. However, in other cases, additional processing will be required to reassign the argument to ARG2 if necessary. (1) Kim devoured the cake.

Word	f-structure	s-structure
(a) Kim	$\begin{bmatrix} PRED & & \\ UDF SUBJ & PRED & Kim' \end{bmatrix}$	$\begin{bmatrix} \text{REL} & \dots \\ \text{ARG}_{?} & k : \begin{bmatrix} & \end{bmatrix} \end{bmatrix}$
(b) devoured	PRED'devour'SUBJ[PRED'Kim']	$\begin{bmatrix} \text{REL} & \text{devour} \\ \text{EV} & ev: \begin{bmatrix} & \\ & \end{bmatrix} \\ \text{ARG}_1 & k: \begin{bmatrix} & \\ & \end{bmatrix} \\ \text{ARG}_2 & & \end{bmatrix}$
(c) the cake	$\begin{bmatrix} PRED & 'devour' \\ SUBJ & \begin{bmatrix} PRED & 'Kim' \end{bmatrix} \\ OBJ & \begin{bmatrix} PRED & 'cake' \\ DEF & + \end{bmatrix} \end{bmatrix}$	$\begin{bmatrix} \text{REL} & \text{devour} \\ \text{EV} & ev: \begin{bmatrix} & \\ & \end{bmatrix} \\ \text{ARG}_1 & k: \begin{bmatrix} & \\ & \end{bmatrix} \\ \text{ARG}_2 & c: \begin{bmatrix} & \\ & \end{bmatrix} \end{bmatrix}$

(2) The cake was devoured by Kim.

Word	f-structure		s-structure
(a) The cake	PRED UDF SUBJ	$ \begin{bmatrix} \cdot \dots & \cdot \\ PRED & \cdot cake' \\ DEF & + \end{bmatrix} $	$\begin{bmatrix} \text{REL} & \dots \\ \text{ARG}_? & c: \begin{bmatrix} & \end{bmatrix} \end{bmatrix}$

(b) was devoured	_		_			
(1)	PRED	'devour	.,	REL	devou	:]
	VOICE	PASSIVI	E		@PASS	SIVE
	SUBJ	PRED DEF	'cake' +	EV ARG1	ev:]
	L	L	Le	ARG ₂	c:]]

(c) by Kim

	PRED	'devour'	REL	devour]
		[PRED 'cake']	EV	ev:
SOB1	$\begin{bmatrix} DEF + \end{bmatrix}$	ARG ₁	k:	
	OBL_{BY}	$\begin{bmatrix} PRED & 'Kim' \end{bmatrix}$	ARG ₂	

Alternatively, if the argument position remains underspecified, all cases will require additional processing to fully specify once the verb and auxiliaries have been processed. The implications of both alternatives are compared.

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